Intro to ML Summary

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1. Regression

Residual: quantifies goodness of fit

$$\hat{R}(w) = \sum_{i} r_i^2 = \sum_{i} (y_i - w^T x_i)^2$$

Least-squares: solve direct or iteratively

$$w^* = \arg\min \sum (y_i - w^T x_i)^2$$

Closed form: $w^* = (X^T X)^{-1} X^T y$

Convex: local minima is global minima $f(\lambda x + (1 - \lambda)x') \le \lambda f(x) + (1 - \lambda)f(x')$

Gradient decent: start at any $w_0 \in \mathbb{R}^d$

$$w_{t+1} = w_t - \eta_t \, \nabla \, \hat{R}(w_t)$$

"Empirical risk": $\nabla \hat{R}(w) = -2 \sum_{i} r_{i} x_{i}^{T}$

Line search: $\eta_t \in argmin \ \hat{R}(w_t - \eta \ \nabla \ \hat{R})$ Bold driver: increase step size if less risk

2. Model selection & validation

Expected error / "true risk"

$$R(w) = \int P(x, y) (y - w^{T}x)^{2} dxdy$$

= $E_{x,y}[(y - w^{T}x)^{2}]$

$$\hat{R}_D(w) = \frac{1}{|D|} \sum (y_i - w^T x_i)^2$$

Ridge regression: regularize weights

$$\min_{w} \frac{1}{n} \sum_{i} (y_i - w^T x_i)^2 + \lambda \|w\|^2$$
$$\widehat{w} = (X^T X + \lambda I)^{-1} X^T y$$

Standardization:
$$\mu = 0$$
, $\sigma^2 = 1$

$$\tilde{x}_{i,j} = (x_i - \mu_j)/\sigma_j$$

3. Classification

0/1 loss:
$$l_{0/1}(x_i) = [y_i \neq sign(w^T x_i)]$$

Perceptron:
$$l_p(x_i) = \max(0, -y_i w^T x_i)$$

Hinge loss:
$$l_h(w) = \max(0, 1 - y w^T x)$$

Stochastic Gradient Decent: few points

$$w_{t+1} = w_t - \eta_t \, \nabla \, l(w_t; x', y')$$

Mini-batch: avg over batch of points (reduces variance, allows parallelization) Perceptron: SGD with l_n and $\eta=1$

Support Vector Machine: max. margin Use l_h to enforce margin + regularize $\arg\min\frac{1}{n}\sum\max(0.1-y\,w^Tx)+\lambda\|w\|_2^2$

4. Feature selection

Greedy forward select: choose best feature and add 1 if it decreases loss *Greedy backward:* remove if advantage

Lasso: use l_1 for sparsity regularization, force weights to 0 to simplify model

$$\min \frac{1}{n} \sum (y_i - w^T x)^2 + \lambda ||w||_1$$

5. Kernels

Ansatz: $\widehat{w} = \sum \alpha_i y_i x_i$

Kernels calc inner products efficiently:

$$\arg\min\frac{1}{n}\sum\nolimits_{i}\max\left(0,-\sum\nolimits_{j}\alpha y_{i}y_{j}x_{i}^{T}x_{j}\right)$$

$$k(x,x') = \phi(x)^T \phi(x')$$
 for $x \to \phi(x)$

Kernel trick: inner product \rightarrow kernel

Kernelized Perceptron: for any (x_i, y_i)

$$\hat{y} = sign\left(\sum_{j} \alpha_{j} y_{j} k(x_{j}, x_{i})\right)$$

$$\hat{y} \neq y_i$$
: $\alpha_i = \alpha_i + \eta_t$, else $\alpha_{t+1} = \alpha_t$

Kernel properties:

- i) must be symmetric: k(x, y) = k(y, x)
- ii) kernel matrix K must be positive semidefinite: $x^T K x \ge 0 \leftrightarrow \lambda_i \ge 0 \forall EVs$

Can always construct a feature map:

$$K = U D U^T = \phi^T \phi$$
, $\phi^T = U D^{1/2}$
 $k(i,j) = K_{i,j} = \phi_i^T \phi_j$, $\phi: i \to \phi_i$

Linear: $k(x, x') = x^T x'$ Polynomial: $k(x, x') = (x^T x' + 1)^d$ Gaussian: $k = \exp(-\|x - x'\|_2^2/2h^2)$ Laplacian: $k = \exp(-\|x - x'\|_1 / h)$

Combine: $k_1 + k_2$, $k_1 * k_2$, $c * k_1$ (c > 0) use prev. knowledge, e.g. linear + Gaussian

K-Nearest neighbour

$$y = sign\left(\sum y_i[x_i \ among \ k \ NN \ of \ x]\right)$$

Kernelized Perceptron + SVM

$$\arg\min\frac{1}{n}\sum\max(0, -y_i\alpha^T k_i)$$

$$\arg\min\frac{1}{n}\sum\max(0,1-y_i\alpha^T k_i)$$

$$+\lambda\alpha^T D_y K D_y \alpha$$

where $k_i = [y_1 k(x_i, x_1), ..., y_n k(x_i, x_n)]$

Kernelized Linear Regression (KLR)

$$\hat{\alpha} = \arg\min \frac{1}{n} \|\alpha^T K - y\|_2^2 + \lambda \alpha^T K \alpha$$

Closed-form: $\hat{\alpha} = (K + n\lambda I)^{-1}y$

6. Class imbalance

Replace cost: $l_{CS}(w, x, y) = c_y l(w, x, y)$

Accuracy:
$$\frac{TP + TN}{TP + TN + FP + FN} = \frac{TP + TN}{n}$$
Precision:
$$\frac{TP}{TP + FP}, \quad \text{Recall: } \frac{TP}{TP + FN}$$
F1 score:
$$\frac{2TP}{2TP + FP + FN} = \frac{2}{\frac{1}{TP + FN}}$$

True Positive:
$$\frac{TP}{TP + FN}$$
, False Positive: $\frac{FP}{TN + FP}$

Multi-class Hinge Loss: train many $w^\prime s$

$$l_{MC} = \max(0, 1 + \max w^{(j)T}x - w^{(y)T}x)$$

7. Neural nets

Sigmoid: $\frac{1}{1 + \exp(-z)}$, Tanh: $\frac{\exp(z) - \exp(-z)}{\exp(z) + \exp(-z)}$

ReLu: $\max(z,0)$, Leaky ReLu: $\alpha \, z,z < 0$

Forward-propagation

$$z^{(l)} = W^{(l)}v^{(l-1)}$$
, $v^{(l)} = \varphi(z^{(l)})$

Back propagation

Error: $\delta^{(l)} = \varphi'(z^{(l)}) * (W^{(l+1)T}\delta^{(l+1)})$ Gradient: $\nabla_{W^{(l)}} l(W, x, y) = \delta^{(l)} v^{(l-1)T}$

Momentum

$$a_{t+1} = m * a_t + \eta_t \nabla_w l(W, y, x)$$

$$W_{t+1} = W_t - a_{t+1}$$

8. Clustering

k-means: linear decision boundaries

$$\widehat{R}(\mu) = \sum_{i} \min_{j} \|x_i - \mu_j\|_2^2$$

Lloyd's heuristic:

$$z_i^{(t)} = \arg\min_{j} \|x_i - \mu_j^{(t-1)}\|^2$$
$$\mu_j^{(t)} = \frac{1}{n_i} \sum_{z_i^{(t)} = j} x_i$$

9. Dimension reduction

Linear dimension reduction: $||w||_2 = 1$

$$(w^*, z^*) = \arg\min \sum ||z_i w - x_i||_2^2$$

Principal Component Analysis: k-dim.

$$\begin{aligned} z_i &= W^T x_i \;, \qquad W = (v_1 | \dots | v_k) \\ \Sigma &= \sum \lambda_i \; v_i \; v_i^T = \frac{1}{n} \sum x_i \; x_i^T \;, \;\; \lambda_i \geq 0 \end{aligned}$$

Can also be obtained using SVD:

$$X = U S V^T \rightarrow W = (v_1 | \dots | v_k)$$

Kernel PCA

$$\max_{\alpha} \alpha^{T} K^{T} K \alpha \quad s.t. \quad \alpha^{T} K \alpha = 1$$

$$k(x_{i}, x_{j}) = x_{j}^{T} x_{i}, \quad K = (k_{1} | \dots | k_{n})$$

$$\alpha^{(i)} = \arg \max_{\alpha} \alpha^{T} K^{T} K \alpha = v_{i} / \sqrt{\lambda_{i}}$$

$$z_{i} = \sum_{\alpha} \alpha_{j}^{(i)} k(x, x_{j}) \in \mathbb{R}^{k}$$

Autoencoder

$$f(x;\theta) = f_2(f_1(x;\theta_1);\theta_2)$$

10. Probabilistic modelling

Prediction risk: should be minimized

$$R(h) = \int P(x, y) \, l(y, h) = E_{x, y}[l(y, h)]$$

Maximum Likelihood Estimation (MLE)

$$\theta^* = \arg \max_{\theta} \hat{P}(y_1, ..., y_n | x_1, ..., x_n, \theta)$$

Lin. Gaussian: $\arg \min \sum_{i=1}^n (y_i - w^T x_i)^2$

Maximum A Posteriori (MAP)

$$w_{MAP} = \arg \max_{w} P(w|D), \quad P(w) \text{ known}$$

$$= \arg \max_{w} \prod_{i} P(y_i|x_i, w)P(w)$$

$$= \arg \min_{w} \sum_{i} l(w, D) - \log P(w)$$

11. Logistic regression

MLE for logistic regression (classification)

$$l(w) = \log(1 + exp(-yw^Tx))$$

where assume Bernoulli noise: P(y|x, w)

$$= Ber(y, \sigma(w^T x)) = \frac{1}{1 + \exp(-yw^T x)}$$

$$\hat{R} = \sum_{i} \log(1 + exp(-y_i w^T x_i)) + reg$$

SGD for L2-reg. logistic regression

Update:
$$P(Y \neq y|w,x) = \frac{1}{1 + \exp(yw^Tx)}$$

Step: $w \leftarrow w(1 - 2\lambda\eta_t) + \eta_t yxP(Y \neq y)$

Multi-class logistic regression: e.g. NN

$$P(Y = i \mid x, w_1, ..., w_c) = \frac{\exp(w_i^T x)}{\sum \exp(w_i^T x)}$$

12. Bayesian decision theory

Min. cost: $a^* = \arg \min E[C(y, a)|x]$

Logistic regression: most likely action

$$a^* = \arg \max \hat{P}(y | x) = \operatorname{sign}(w^T x)$$

Doubtful logistic regression: "better ask"

$$C \begin{cases} [y \neq a], a \in \{\pm 1\} \\ c, a = D \end{cases}, a^* \begin{cases} y, P(y|x) \ge 1 - c \\ D, otherwise \end{cases}$$

Least-squares regression

$$C(y, a) = (y - a)^2$$
, $a^* = w^T x$

13. Generative modelling

Discriminative models: learn P(v|x)learn P(y,x)Generative models:

- 1. Estimate prior on label: P(y)
- 2. Conditional dist. per class: $P(x \mid y)$
- 3. Predictive dist: $P(y|x) \approx P(y)P(x|y)$ each feature is indep. of other, given y

$$P(y|x) = \frac{1}{Z} P(y) P(x|y) = \frac{P(x,y)}{P(x)}$$
$$Z = \sum_{y} P(y) P(x|y) = P(x)$$

To maximize: $\hat{y} = \arg \max P(y' \mid x)$

Gaussian Naïve Bayes Classifier

$$P(Y = y) = p_y = Count(Y = y)/n$$

$$P(x|y) = \mathcal{N}(x_i; \mu_{y,i}, \sigma_{y,i}^2)$$

$$P(x|y) = \sum_{y_j = y} x_{j,i} \quad \sigma_{x_j}^2 = \sum_{y_j = y} (x_{j,i} - \mu_{j,i})$$

$$\mu_{y,i} = \frac{\sum_{y_j = y} x_{j,i}}{Count(y)}, \quad \sigma_{y,i}^2 = \frac{\sum_{y_j = y} (x_{j,i} - \mu_{j,i})^2}{Count(Y = y)}$$

$$y = \arg\max_{y'} P(y') \prod_{i} P(x_i|y')$$

Shared variance: linear class boundary

$$y = sign(f(x)), \qquad f(x) = w^T x + \omega_0$$

Discriminant function

$$f(x) = \log \frac{P(Y = 1 \mid x)}{P(Y = -1 \mid x)}$$

Gaussian Bayes Classifier

As features no more independent, we require the *empirical covariance matrix*

$$C \begin{cases} [y \neq a], a \in \{\pm 1\} \\ c, a = D \end{cases}, a^* \begin{cases} y, P(y|x) \ge 1 - c \\ D, otherwise \end{cases} \Sigma_y = \frac{1}{Count(y)} \sum_{i=1}^{n} (x_i - \mu_y)(x_i - \mu_y)^T$$

Categorical Naïve Bayes Classifier

$$\theta_{c|y} = P(X_i = c|y) = \frac{C(X_i = c, Y = y)}{Count(Y = y)}$$

14. Missing data

Gaussian Mixture Models (GMM)

try to guess label by modelling data

$$P(x \mid \theta) = \sum_{i} w_{i} \mathcal{N}(x; \mu_{i}, \Sigma_{i})$$

$$w_{i} \ge 0, \qquad \sum_{i} w_{i} = 1$$

Represent data as clusters of Gaussians:

$$L = -\sum_{i} \log \sum_{j} w_{j} \mathcal{N}(x_{i} | \mu_{j}, \Sigma_{j})$$

Estimating P(x) permits outlier detection

Gaussian Mixture Classifier (GMC)

$$P(y|x) = \frac{P(y)}{P(x)} \sum_{j} w_j^{(y)} \mathcal{N}\left(x; \mu_j^{(y)}, \Sigma_j^{(y)}\right)$$

Hard-EM: force data point choose class

E-step (expectation): predict most likely

$$z_i^{(t)} = \arg\max_{z} P(z|\theta^{(t-1)}) P(x_i|z, \theta^{(t-1)})$$

$$D^{(t)} = \left\{ \left(x_1, z_1^{(t)}\right), \dots, \left(x_n, z_n^{(t)}\right) \right\}$$

M-step (maximization): compute MLE

$$\theta^{(t)} = \arg\max_{\theta} P(D^{(t)}|\theta)$$

Soft-EM: assign "responsibilities"

$$\gamma_j(x) = P(Z = j | x, \theta) = \frac{w_j P(x | \mu_j, \Sigma_j)}{\sum_l w_l P(x | \mu_l, \Sigma_l)}$$

$$w_j^{(t)} = \frac{1}{n} \sum \gamma_j^{(t)}(x_i), \quad \mu_j^{(t)} = \frac{\sum \gamma_j^{(t)}(x_i)x_i}{\sum \gamma_j^{(t)}(x_i)}$$

$$\Sigma_j^{(t)} = \frac{\sum \gamma_j^{(t)}(x_i) \left(x_i - \mu_j^{(t)}\right) \left(x_i - \mu_j^{(t)}\right)^T}{\sum \gamma_j^{(t)}(x_i)}$$

Choose k using cross-validation, avoid $\sigma \approx 0$

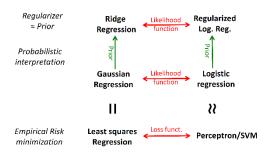
Semi-supervised learning

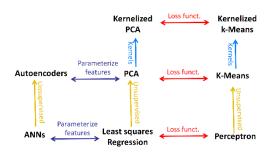
For labelled data: $\gamma_i(x_i) = [j = y_i]$ M-step \cong GBC with weighted data

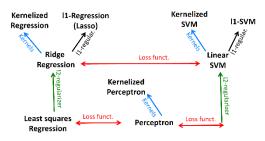
Generative Adversarial Network

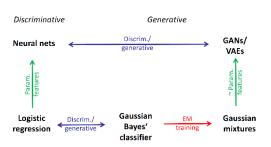
Use discriminative learning to train generative model (hard to distinguish) - Generator G vs Discriminator D

Summary slides









General terminology

Regression: predict real-valued labels

Representation: should be

- independent of length of document
- include ordering (e.g. pairs of words)
- aggregate similar words ("embedding")

Overfitting: learn training noise as well - inefficient, no generalizable solution

Unsupervised learning: no given output

- clustering, dim. reduction, generative
- common representation of data sets
- identification of latent variables
- exploratory data analysis, anomalies
- feature learning / embedding

Transfer learning: learn on one domain, test / apply knowledge on another one

Reinforcement learning: interact with an unknown environment to learn

Homogeneous representation

$$\widetilde{w} = [w_1 ... w_d w_0], \widetilde{x} = [x_1 ... x_d 1]^T$$

Always test on separate testing set! Else underestimate the prediction error (estimated error ≤ expected error):

$$E\big[\widehat{R}_D(w_D)\big] \le E\big[R(w_D)\big]$$

K-fold cross-validation: reduce variance

- 1. partition data into k folds
- 2. Test on (k-1) folds, evaluate on last

Surrogate loss: replace original function, as better computationally behaving (e.g. differentiable at all places); validate with the loss you actually care about!

Stochastic gradient decent: evaluate gradient only at few points for efficiency

Feature selection: reduce features for

- interpretability ("understand" class)
- generalization (simpler, no overfitting)
- computation (less storage)

Nonlinear classification boundaries: use non-linear transformation of feature vectors and linear classification

Kernels: allow to efficiently compute on high-dimensional feature vector without explicitly calculating the transformation; as don't explore high-dimensional space (only based on data), no overfitting

Kernelized perceptron: similar to k-NN, but with optimized weights α_i ; can capture global trends (sparse α_i 's) and only depend on "wrongly classified" data

Non-parametric learning: number of parameters = number of data points

 $\textbf{Class-imbalance} \ \text{due to small sample set}$

- *subsampling:* remove majority samples
- upsampling: repeat minority samples
- cost-sensitive classification: $l_{\it CS} = c_{\it y} \; l$

Receiver Operator Curve (ROC): True
Positive Rate (y) / False Positive Rate (x)
- Area under Curve (AUC) of ROC

One-vs-all (OvA): train one classifier per class, one with highest confidence wins (requires unit length on weights to remain comparable, else cannot)

- inherently imbalanced data

One-vs-one (OvO): train one classifier for each pair of classes, class with highest number of positive prediction wins

Error correcting output codes: try to estimate "label" of class as bit string

Artificial Neural Network (ANN):

nonlinear functions which are nested compositions of (variable) linear functions composed with (fixed) nonlinearities; use recursively inside

$$f(x, w, \theta) = \sum_{j} \omega_{j} \, \varphi(\theta_{j}^{T} \, x)$$

Vanishing Gradient Problem: activation functions lack gradient away from origin

Forward propagation:

for *evaluation* from input to output **Backward propagation:**

for *optimization* from output to input

Universal Approximation Theorem: "can approximate any piece-wise linear fct with sufficient neurons" using sigmoids

Softmax: used for multi-class classification at output of NN

$$\sigma_i = \frac{e^{\gamma_i}}{\sum_i e^{\gamma_j}}$$

Weight initialization: keep variance of weights approximately constant using Glorot / He initialization

Learning rate: guarantee convergence by reducing step size after a while, e.g.

$$\eta_t = \min(0.1, 100/t)$$

Overfitting for NNs can be prevented

- early stopping: don't converge fully, but stop after validation error increases
- regularization: add penalty for weights
- dropout: don't train all weights always
- batch-normalization: ensure that inputs of hidden layers are normalized

Augmentation: create artificial samples by using invariant transformation

Convolutional Neural Network:

specialized applications where each hidden unit depends only on "close-by" input, weights identical across one layer

Pooling layer: aggregate inputs by e.g. doing average or max pooling over patch

Convex optimization: For kernels, can never get stuck in local minima as convex problem; ANN & k-means non-convex!

Unsupervised learning: "learning without labels", learn functional relationship, exploratory data analysis

- clustering: unsupervised classification
- dimension reduction: unsup. Regression

Clustering

- hierarchical: build a tree of clusters
- partitional: based on partition cost
- model-based: maintain cluster model

K-means: vulnerable to over- or underrepresent clusters by random

- K-Means++: pick likelihood increases with distance to existing centers

$$p = \frac{1}{z} \min \|x_i - \mu_e\|^2$$

Elbow method: diminishing return with increased complexity, hence introduce cost for additional complexity to prevent ever-decreasing loss functions

Embedding: low-dimensional representation of complex feature vector

Principal Component Analysis: project feature vector onto k largest eigenvectors to compress with least loss

Spectral clustering: Kernel k-means - apply k-means in the feature space induced by the kernel k

Non-linear feature maps

- can discover non-linear feature maps in closed form using kernel PCA
- Kernel PCA requires data to create PCA

Autoencoder: try to losslessly compress ("encode") and decompress ("decode")

- number of output = number of inputs,
 but hidden layers are usually smaller
- "Supervised" by using original data
- equivalent to PCA for $\varphi(z)=z$
- can be used to denoise
 (capacity too small to capture noise)

Bias Variance trade-off: more complex functions have less bias but high variance Prediction error = Bias² + Variance + Noise Bias: excess risk knowing P(X,Y), inf. data Variance: risk due to using limited data Noise: risk incurred by optimal model

MAP: explicitly express assumptions on your parameter distribution with a *prior* - can be seen as regularization on MLE

Prior: can regard prior as a regularization

- L2: Gaussian prior
- L1: Laplacian prior

Asymmetric loss: can punish false positives more than false negatives

Active learning: request labels for the data you are most uncertain about

- called "uncertainty sampling"
- violates i.i.d. assumption

Discriminant function: for GNB, same predictions as logistic regression

$$y = sign\left(log\frac{P(Y=1|x)}{P(Y=-1|x)}\right)$$

GNB vs GBC

- GNB can suffer from overconfidence if features are not independent
- GBC requires quadratic complexity in d

Linear Discriminant analysis

projection to 1-dim subspace that maximizes ratio of between-class / within-class variance

- LDA: little within, max between
- PCA: maximize all variance

Outlier detection

Generative models allow outlier detection by defining $P(x) \le \tau$; however, are less robust if model assumptions are not valid

Conjugate distribution: posterior distribution remains same family as prior

GMM: try to guess latent variable (clustering), as don't have the label - else could directly do MLE / GBC

Formulae

$$||x||_{p} = \left(\sum_{i=1}^{n} |x_{i}|^{p}\right)^{\frac{1}{p}}, \quad p \in (1, \infty)$$
 $\langle x, y \rangle \leq ||x||_{p} ||y||_{q}, \quad \frac{1}{p} + \frac{1}{q} = 1$

Probability

$$P(A_i | B) = \frac{P(B | A_i) P(A_i)}{\sum P(B | A_j) P(A_j)}$$

$$Var(X) = E[(X - E[X])^2]$$

$$= E[X^2] - E[X]^2$$

Gaussian

$$N(\mu, \sigma^2) \sim \frac{1}{\sqrt{2\pi\sigma^2}} exp\left(-\frac{(x-\mu)^2}{2\sigma^2}\right)$$

$$\mu_j = \frac{1}{n} \sum_{i=1}^n x_{i,j}, \quad \sigma_j^2 = \frac{1}{n} \sum_{i=1}^n (x_{i,j} - \mu_j)^2$$

Empirical covariance matrix

$$\Sigma = \frac{1}{n} \sum_{i=1}^{n} x_i x_i^T$$

Bayes rule

$$P(w|x,y) = \frac{P(w|x) P(y|x,w)}{P(y|x)}$$

Least square loss

$$l(y,h) = (Y - h(x))^2$$

Poisson distribution

$$P(X=x)=\frac{\lambda^x e^{-\lambda}}{r!}$$

KL divergence

$$KL(p || q) = \sum -p(x)log \frac{p(x)}{q(x)}$$